



Madeleine Lindley Ltd

Application Form

Title: **Pennine Studios:** Harnessing Digital Imagery
To Develop Research, Design and the Production of 2D and 3D pieces in Primary Schools:
a 2 day course for primary school teachers

Date & Time: Monday 12th and Tuesday 13th March 2012

Venue: Madeleine Lindley Training and Conference
Centre, Oldham, OL9 9XA

Reference: PS0312

Cost: £200 + VAT

Number of delegates _____

Name of delegates (please print clearly in the box below)

Contact Name

School Organisation

Address

Postcode Email

LEA Telephone No

Please state any special requirements

Dietary Requirements Vegetarian Vegan Other Please State

Payment Details

Please tick the relevant box:

Please invoice Official Order Number

Please charge my debit/credit card Visa Mastercard

Card Number

Start Date / Expiry Date / CV2 No. (last 3 digits) Issue No. (If applicable)

I enclose a cheque made payable to Madeleine Lindley Ltd for the amount of

CANCELLATION POLICY

- If you wish to cancel a booking, please contact us as soon as possible.
- Substitutions are welcome at any time.
- All cancellations made 4 weeks before the conference date will be subject to a full refund. Less than 4 weeks 50% refund per ticket. The full conference fee will be charged for cancellations received within 2 weeks of the start of the conference.

AUTHORISATION - I agree to meet the course fees as advertised:

Signature Name Date

Please Return To:

Madeleine Lindley Ltd, Broadgate, Broadway Business Park, Chadderton, Oldham OL9 9XA
Fax this form to 0161 682 6801 • Phone 0161 683 4400 • Email conference@madeleinelindley.com
www.madeleinelindley.com



Madeleine Lindley Ltd

TRAINING & CONFERENCE CENTRE

Harnessing Digital Imagery

To Develop Research, Design and the Production of 2D and 3D pieces in Primary Schools

With Pennine Studios

Monday 12th and Tuesday 13th March 2012
9.30am – 3.30pm



Pennine Studios



Catherine



Peter



David

Pennine Studios has developed a reputation for the delivery of high quality teaching and learning in Art and Design in individual primary and secondary schools across the North West of England. Their work has been judged outstanding by a number of Ofsted teams. Department for Education visitors described their work as inspirational.

This new 2 day in service opportunity builds on that success and provides practical advice on promoting and achieving high standards of Art and Design with a specific focus on finding and using digital imagery.

Across the 2 days, each delegate will:

- Use digital equipment to generate original research material
- Develop a range of images and 2D and 3D art work based on their own research material
- Plan an exhibition of work
- Consider in detail how to use the techniques learned to broaden the art curriculum in school and raise standards on attainment in art

Additionally, delegates will:

- Explore, experiment with, select and develop strategies
- Compare and comment on different ideas, methods and approaches
- Discuss and adapt their own work and that of others
- Apply technical skills to design
- Take some creative risks and produce a finished piece of 2D and 3D art work
- Consider how they may apply their experience in the context of their own school.

Who should attend:

- **Foundation stage, Key Stage 1 and Key Stage 2 Classroom teachers**
- **Art and Design Subject leaders**
- **Senior leadership teachers**
- **Headteachers**

PREVIOUS COURSE EVALUATIONS:

“The most inspiring course I’ve been on in a long time.”

“Exceptional and very useful.”

“The quality of the materials was outstanding and the subject knowledge of the presenters was excellent.”

Harnessing Digital Imagery

To Develop Research, Design and the Production of 2D and 3D pieces in Primary Schools

PROGRAMME

Monday 12th March and Tuesday 13th March 2012

Day 1

9.30 – 9.45	Coffee and Registration
9.45 – 11.00	First session: Unleashing the potential of digital imagery
11.00 – 11.15	Morning break and refreshments
11.15 – 12.30	Second session: Gathering first hand research material; an indoor practical activity using digital material
12.30 – 1.15	Lunch
1.15 – 2.30	Third Session: Gathering first hand research material; an outdoor practical activity using digital material
2.30 – 2.45	Break
2.45 – 3.15	Final session: Manipulating and producing first hand research material using ICT
3.30 onwards	The Madeleine Lindley Book Centre will be open for course delegates to browse

Day 2

9.30 – 11.00	First session: Refining practical skills
11.00 – 11.15	Morning break and refreshments
11.15 – 12.30	Second session: Selecting and using images for research
12.30 – 1.15	Lunch
1.15 – 2.30	Third session: Using images to produce 2D and 3D pieces
2.30 – 2.45	Break
2.45 – 3.15	Final session: Creating an exhibition of work
3.30 onwards	The Madeleine Lindley Book Centre will be open for course delegates to browse

OBJECTIVES:

- To develop confidence and skills to produce original digital resource materials
- To share opportunities for embedding the use of digital imagery within the Art and Design curriculum;
- To enable pupils to use digital imagery to develop 2D and 3D pieces of Art and Design;
- To develop pupils abilities to learn independently and interdependently;
- To stimulate pupils to produce quality Art and Design work and thereby attain high standards;
- To have fun, learn and enjoy Art and Design